



# **RAYMORE PUBLIC ART COMMITTEE**

**Tuesday, January 17, 2017 - 7:30 p.m.**

City Hall - Executive Conference Room  
100 Municipal Circle  
Raymore, Missouri 64083

## **Tentative Agenda**

1. Call to Order
2. Public Art Projects Update
3. Public Art Plan Discussion
4. Adjournment

*Any person requiring special accommodation (i.e. qualified interpreter, large print, hearing assistance) in order to attend this meeting, please notify the City Clerk at (816) 331-0488 no later than forty-eight (48) hours prior to the scheduled commencement of the meeting.*

**Raymore Arts Commission Public Art Committee  
December 20, 2016 - Notes**

PRESENT: Commissioner Harriet Lawrence, Commissioner Desiree Canovic, Commissioner Pat Setser, and Assistant City Manager Meredith Hauck (recorder).

The meeting was called to order at 7:30 p.m. and a roll call confirmed that a quorum of the committee members were present.

**Public Art Projects**

Hauck provided an overview of the status of the Centerview and 58/Dean Entrance Art Projects. Artist Chet Redmon is working on the final design for both pieces. The final design documents are due in January.

**Public Art Plan**

The Committee discussed potential locations and potential types of art for each area as part of the process to create a public art plan. The next step in this process will be to identify which areas are priority areas. Once that is completed, the proposal will be presented to the Arts Commission for review. Additional presentations may be necessary to the Parks Board and the City Council. Once the plan is adopted, it will serve as the foundation for a memorandum of understanding with the Parks Board regarding placement of art in the parks.

The meeting adjourned at 8:35 p.m.

## Public Art Plan Overview

Park Art			
Priority	Key	Area	Type of Art
High	M1	Memorial Park Arboretum	Sculpture
High	M2	Memorial Park Trailhead	Sculpture
High	M3	Memorial Park Entrance	Mural
High	M4	Memorial Park Entrance	Interactive Art
Medium	W1	Ward Park Parking Lot	Mural
Medium	W2	Ward Park Trail	Small Scale Passive
Medium	MV1	Moon Valley	Interactive Art
Medium	MV2	Moon Valley	Temporary Art Exhibit
Low	RP1	RAC	Sculpture
Low	RP2	Rec Park Concession Stand	Mural
Future	HR	Hawk Ridge Park	TBD During Planning
Future	TB	TB Hanna Station	TBD During Planning

Trail Art			
It is the intent of the Public Art Plan to have the trail art tie together through a city-wide exhibit. Additional pieces may be placed along trails, but key features would occur in these locations.			
Priority	Key	Area	Type of Art
Low	T1	North Cass Trailhead	Temporary or Interactive
Low	T2	Foxridge Drive/Old Mill Trailhead	Temporary or Interactive
Low	T3	Eagle Glen/Lucy Webb Trailhead	Temporary or Interactive
Low	T4	Eagle Glen/Johnston Trailhead	Temporary or Interactive

# Public Art Plan Discussion

December 20, 2016

# Memorial Park



**Sculpture**  
- In Arboretum



**Sculpture**  
- Lucy Webb Trailhead



**Sculpture - Memorial Theme**  
- Option 1: By Flagpole  
- Option 2: Near planting

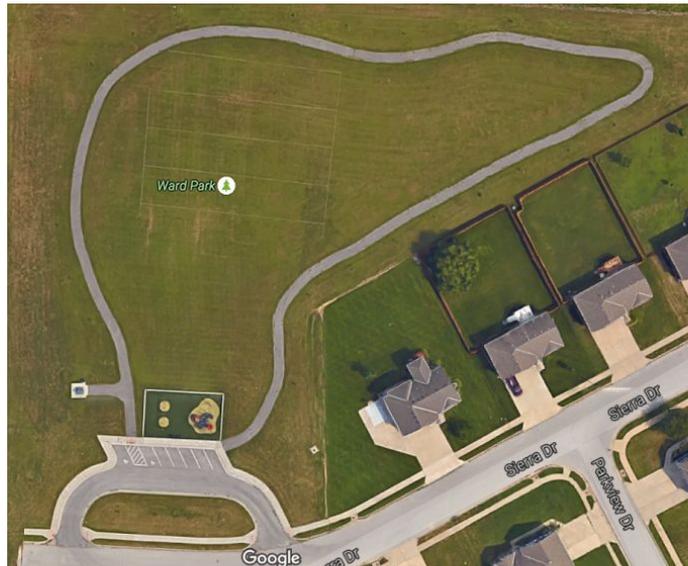


**Interactive Art**  
- Near rock

## Notes from 12/20/16 Public Art Meeting

- The art elements on the west side should tie together with a theme, and the art elements on the east side should tie together with a theme
- Instead of sculptures by the entrance, paint a mural on the side of the concession building
- There could be a fountain added by the rock

# Ward Park



## Ideas

- [Rain art along trail](#)
- [Dandelions in Parking Lot](#)
- Trail poetry or distance markers



<http://www.americantrails.org/resources/art/>

## Notes from 12/20/16 Public Art Meeting

- Like the sparkling path idea

Note from Pat Setser:

I have seen starpath paint before, hence my mention about Europe. No updates in quite some time on its effectiveness or longevity. I have sent an email asking about availability in the US. In 2013 it was \$10 a square foot (ouch) plus you needed substantial site preparation before you ever painted. The original idea was to recreate the old, and I mean hundreds of years back, roads lighted by stars in Europe. The idea was to replace street lights and be efficient and green. I know that it failed, but still beautiful and artistic. Lasts about 10 hours with good sun, like solar lighting. In a small setting with surrounding art, it could be stunning, nothing is seen during the day, so you need something else with it to draw people to the area or it will be completely missed.

# Moon Valley Park



## Themes

- Sky gazing
- Moon gazing
- Constellation
- Enchanted Forest

Good location for interactive and temporary art.

## Ideas

1. [Solar art hidden along the treeline \(viewable from the shelter\)](#)
2. [Decorated star gazing benches](#)
3. [Large scale field design - easy to mow around, viewable from above](#)

## Notes from 12/20/16 Public Art Meeting

- Like the temporary art theme - could have a different project every year or build upon the theme each year
- Stargazing benches - could be painted

# Moon Valley Park (cont.)



# Recreation Park



1. Sculpture in front of the RAC
2. Artistic trail markers (painted rocks?) or poetry on the trail
3. Wind art in the field
4. Mural on the side of the concession stand
5. Sculpture by the bridge that connects to Moon Valley Park

## Notes from 12/20/16 Public Art Meeting

- Park not a high priority for art since so much is already going on here - this is a more athletic setting
- Could the sculptures in the roundabout be raised up to make them more prominent?
- Could add something in the RAC area as part of the next building expansion

# North Cass Trailhead



## Notes from 12/20/16 Public Art Meeting

- Like the idea of tying all of the trails together with an exhibit or a temporary exhibit - not just at the trailheads

# Foxridge Drive and Old Mill Trail Connector



# Eagle Glen Trail - Lucy Webb Trailhead



# Eagle Glen Trail - Johnston Drive Trailhead



# Future Locations

## **Incorporate Art as Part of the Design of Future Projects, including:**

- Hawk Ridge Park
- Stormwater Improvements on Municipal Circle
- TB Hanna Station

**Public Art Memorandum of Understanding Key Points for Discussion**  
**DRAFT**

- Public art refers to art in any media that has been planned and executed with the intention of being staged in the physical public domain, usually outside and accessible to all.
- This MOU will provide guidelines for the City of Raymore placing public art on land and in facilities owned by the Raymore Parks and Recreation Board.

**The City Council:**

- Will provide the public art, whether through a commission, donation, or purchase - and cover all costs associated with the acquisition of the art.
- Will provide funding for the maintenance and upkeep of the public art.
- Will provide funding for the materials and labor required to install the public art.
- Will retain creative control of the public art through the Raymore Arts Commission and its established processes.

**The Parks and Recreation Board:**

- Will allow the City to place public art in the areas indicated on the attachment.
- Will provide for the general maintenance and upkeep of the area around the public art.
- Will monitor the status of the public art and notify the City of any repairs or maintenance needed.
- Will not deny placement of a piece of art that has been approved by the City Council through the established public art selection process.